

MPLS Recovery

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MPLS recovery: single layer

- Introduction to:
 - MPLS and MP λ S technologies
 - MPLS Recovery techniques:
 - Study of IETF proposals
 - Development of FTCR scheme
- Porting MPLS recovery to MP λ S
- Spare resource dimensioning



MPLS and MPλS





MPLS protection

- Pre-establish backup LSP
 - Protected segment:
 - local (link or node)
 - subnetwork
 - end-to-end
 - Upstream: Protection Switch LSR (PSL)
 - protection switching
 - Downstream: Protection Merge LSR (PML)
 - no protection switching, but merging



| IN IF | IN LABEL | OUT IF | OUT LABEL |
|-------|----------|--------|-----------|
| Α | 1 | С | 3 |
| В | 2 | С | 3 |









Re-routing in MPLS





FTCR: Fast Topology-driven Constraint-based Rerouting





Porting MPLS protection to $MP\lambda S$



- solve by simulating with passive selector/switch
- shift merging to client (i.e., IP layer).



Simulations: assumptions

- Single layer planning
 - MPLS recovery techniques
 - MP λ S recovery techniques
- Routing:
 - shortest path
 - each LSP independent
- Capacity/cost model
 - linear capacity model: line capacity = used capacity
 - cost model: cost to carry unit of capacity proportional with link weight (roughly estimated on distance).
- Traffic matrices: asymmetric
- Random generation (e.g., traffic):
 - set of 10 instances
- MP λ S: wavelength conversion assumed





Failure scenarios:

- single link failures (interpreted as a node failure by adjacent LSRs, except for rerouting)
- single node failures Traffic:
- Uniform pattern
- Randomly generated (integer values) Last link (of an LSP):
- Protected
- Not reverted (for local loop-back) Topologies
- Large: 57 links and 44 nodes
- Small: 36 links and 30 nodes



Results: Optical versus Electrical Recovery

- Rerouting and FTCR: no difference
 - When tearing down part of primary LSP downstream of the failure
- Worst case: dedicated versus shared protection
 - No merging possible (eventually simulating merging via switching)
 - Label is scarce product in MP λ S, instead of bandwidth in MPLS
 - How to improve this worst case --> see next slides
- Dedicated effect:
 - significant for end-to-end protection or local loop-back
 - does not allow sharing between both direction for local loop-back
 - catastrophe for local protection



Results: Electrical MPLS Recovery

GLOBAL versus LOCAL recovery for electrical domain (shared protection)



LARGE Topology

SMALL Topology



Results: Electrical MPLS Recovery

LINE failures for HUBBED demand



NODE failures for HUBBED demand



Failure scenarios:

- single link (left) OR node (right) failures
- --> link failures always interpreted as link failures Traffic:
- pattern:
 - uniform: "bidir"
 - hubbed: "from" or "to" single node
- Randomly generated (integer values)

Topologies

Large: 57 links and 44 nodes

Why hubbed/star traffic pattern?

- European backbone: gateway to USA
- Residential ISPs
- Traffic to/from a server farm
- Etc.



Results: Electrical MPLS Recovery

SINGLE (MPLS Rerouting) versus MULTI (OSPF) path for VARYING LINK WEIGHT



MAX LINK WEIGHT

Single Path

- *MPLS Rerouting*: single LSP between two nodes, restored by another single LSP <u>Multi Path</u>
- **OSPF**: forward packets evenly over all
- interfaces which have same distance to destination
- MPLS rerouting: consider multiple equal cost LSPs (each to be rerouted!) --> scalability problem!

Failure scenarios:

- single link (white) OR node (gray) failures
- --> link failures always interpreted as link failure Traffic:
- pattern: single, uniform traffic matrix Topologies
- Large: 57 links and 44 nodes
- Link weights: randomly generated



- Local Protection > FTCR > End-to-end:
 - FTCR is a combination of Local Protection and End-to-end
- End-to-end:
 - Rerouting > end-to-end protection or local-loop back:
 - protection --> less alternative routes --> potentially less spare resources
 - End-to-end protection = +/- Local loop-back:
 - downstream no traffic anymore --> place for local loop-back of opposite direction
- Hubbed Traffic pattern:
 - FTCR performs significantly better for traffic from the hub than for traffic to the hub.
- Single (MPLS Rerouting) versus multipath (e.g., OSPF)
 - Working cost identical
 - Decreasing maximum link weights
 - Multipath seems to perform slightly better
 - But also higher variance on multi/single path ratio.

Sharing in MPλS: local protection







Sharing in MPλS: path protection

Even if red and black working paths do not overlap, the wavelength cannot be shared on this link, because they are routed differently downstream.



- At most 2 working paths through each piece of equipment. Thus at most 2 backup wavelengths needed on each link
- Cost backup wavelengths = 10+5sqrt(2) (unit = cost for 1 wavelength per length of horizontal link)



- How to force to share backup resources?
 - Limit routing of backup paths to a predefined/predistributed tree
 - Why?
 - Avoid situation that backup paths divert after overlapping
 - Forcing routing so that as much of the backup route is shared with other routes (even if this results in slightly longer backup routes --> to be compensated by the sharing).
 - 3 backup routes can share 2 wavelengths
 - Cost reduced from 10+5sqrt(2) to 12+2sqrt(2)



Sharing in MPλS: path protection

